

CANADIAN NEO-JUNIOR LONG TRACK CHAMPIONSHIPS

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1. INFORMATION

1.1. Purpose

The goal and guiding principle of this competition is to carve out a distinct developmental space for Neo Junior skaters aged 14 & 15 who've been previously underserved. By creating an event tailored for this age bracket, we eliminate any ambiguity from the previous framework and offer increased racing opportunities. This focus is essential given the notable decline in participation during these ages. By prioritizing this group, we aim to boost retention in our sport. The event's structure encourages both individual Olympic Style skating, Mass Start and Team events, fostering social interactions. This approach aligns with our physical, social, and cognitive objectives for the sport.

1.2. Amendments

Changes to this document may be necessary to ensure the objectives of the competition are being met and the safety of the participants is being upheld. Any changes to this document will be communicated electronically to all PTSO's and posted to SSC's website. Such changes must be reasonably justifiable in accordance with fundamental principles of natural justice and procedural fairness.

2. ENTRY REQUIREMENTS

2.1. Final Registration Deadline

IceReg Registration Deadline - 15 days prior (January 19, 2024)

- No preliminary entry required for this event.
- Registration directly on IceReg.

Note:

Regarding participants gender category, refer to <u>SSC's Equity, Diversity and Inclusion</u> <u>Policy</u>, Section 5

Participant List - 12 days prior (January 22, 2024)

• Participant List will be published on the event website.

Replacement Skaters

 No skaters, replacement or otherwise, will be accepted after the Final Registration deadline.

2.2. Entry Criteria

There is NO entry limit for this event. All entries (eligible participants) prior to the final deadline will be accepted. To be eligible to enter the Neo-Junior Championships, athletes must be age category Neo-Junior 14 (C2) or Neo-Junior 15 (B1).

• There is no minimum time standard for this competition.

3. COMPETITION FORMAT

3.1. Program & Events List

Category	Day 1	Day 2
Girls 14-15 Boys 14-15	500m Olympic Style (OS) 1500m Olympic Style (OS) Team Pursuit	1000m Olympic Style (OS) 3000m Olympic Style (OS) 10 Lap ISU Junior Mass Start

3.2. Composition of Pairings: (500m, 1000m, 1500m, 3000m)

- Pairings and Drawings: Seeding for the 500m OS and 1500m OS are created from the relative entry times. The starting order of the pairs shall be in the ranking order of the competitors, so that competitors with the fastest ranks will start in the first pair, and so on. Quartets may be used, if necessary, as determined by the Competitor Steward, in consultation with the Chief Referee and SSC Technical Representative.
- The 1000m OS will be seeded from the results of the 500m OS. The 3000m OS will be seeded from the results of the 1500m OS. Fresh Start times will be used as needed (see Fresh Starts in Appendix A).
- Withdrawals: In case of withdrawals after the draw, a withdrawal form must be completed and submitted one hour prior to the next race. Withdrawals made after the deadline will result in the athlete being disqualified from the next race/event listed, except in the case of a DNS/withdrawal due to medical reasons.

3.3. Team Pursuit (6 Lap)

- Team Pursuits shall be skated on the inner racing lane.
- Safety equipment for this event is the same as the mass start events. Note relevant regulations (<u>SSC D3-300</u> /ISU Communication <u>2584</u> and ISU Communication <u>2586</u>).
- Team Pursuit teams will be formed based upon ability using the skaters 1500m times. Categories as follows with all skaters being eligible to participate:

Girls	14 - 15
Boys	14 - 15

- The 1500m results will be compiled into 1 list per gender. Teams will be compiled using groups of 4 skaters, except for the final groupings in which teams may be composed of 3-5 skaters if there are uneven numbers.
- All skaters must complete the 6 lap team pursuit and the time of the final skater will be used as the finishing time.

- Using a handicapped performance measure (See below), the 1500m times of the skaters will be combined to create a handicap. As a result, the winners of this event will be the team that best executes the team pursuit rather than the team who has the fastest time.
- This ability-based format of Team Pursuit will train skaters to execute a team pursuit with relative ability skaters, by limiting discrepancies in ability, the skaters in each team will be closer together and should therefore be able to implement a more effective strategy.
- No skater may be a member of more than one Team Pursuit team.
- Team Pursuit race pairings will be seeded upon the average 1500m seed times of all skaters listed on the team. The fastest team facing off against the next fastest team, so on and so forth.
- All Team Pursuits will be conducted as a final.
- Any withdrawals from the Team Pursuit event should be submitted to the Competitors Steward / Recorder or Host Organizing Committee the evening before the event with changes accepted up to the end of the warm-up on the day of the event.
- A minimum of three (3) skaters to a maximum of five (5) skaters may take part in the Team Pursuit.
- Two Team Pursuit teams will race at a time. In the case of an odd number of teams, the team with the slowest average combined time will race without a pair.
- Format:
 - O The 1500m times will be added together and divided by the number of skaters to create an average.
 - The average time will be multiplied by a factor of 1.6 and this will give a projected finishing time.
 - The race finishing time will be calculated as a percentage of the projected finish time.
 - O Teams will be ranked based on their percentage time. The team with the lowest percentage calculation is the winner.

Ex. 1500m Times of the 4 Skaters: 1:58.47 (118.47), 1:59.32 (119.32), 1:59.77 (119.77), 2:00.49 (120.49)

- Total Time: 518.05
- Average: 518.05 / 4 = 129.51
- Projected 129.51 x 1.6 = 3:27.22 (207.22 seconds)
- Time Skated: 3:30.10 (210.10 seconds)
- Percentage using projected time: (210.10 / 207.22) x 100 = 101.39%

3.4. ISU Junior Mass Start (10 lap)

- The mass start seeding and racing pairs will be based upon the 1500m OS results. (Including Fresh Starts as per Appendix A).
- The fastest 24 times from the 1500m OS will make up Final A, while all remaining skaters will be placed into Final B.
- Racing lane will be determined at the discretion of the chief referee in consultation with the SSC Technical Representative.
- The format for the race will be organized based on ISU Technical Regulations, Rule 257, 265 and ISU Communication 2572.
- Safety equipment for this event is the same as the mass start events. Note relevant regulations (SSC D3-300 /ISU Communication 2584 and ISU Communication 2586).
- Venue specific safety concerns will be addressed at the discretion of the Chief Referee in consultation with SSC's Technical Representative.

4. RESULTS & AWARDS

• Individual distance champions and medalists will be awarded for the 500m, 1000m 1500m, 3000m and Mass Start events. No overall champion will be awarded.

APPENDICES

APPENDIX A — FRESH STARTS

Allowance of Fresh Starts in Olympic Style Events at Canadian Neo-Junior Long Track Championships

Fresh Starts for the Neo-Junior Championships are adapted to ensure participation and development of each skater throughout the event. While preparing skaters for future National Junior and Senior level events, we want to ensure skaters do not miss opportunities to participate for unnecessary reasons. Skaters will be provided the allowance of a Fresh Start under the conditions identified below.

A. Under the following circumstances, skaters will be granted a fresh start and are still eligible for medals and national ranking:

- The athlete has been interfered with through no fault of their own (Ex. Cross Over Issue)
- Equipment failure prior to the race in which the Chief Referee has been notified.
- Discretion of the Chief Referee

B. Under the following circumstances, skaters are eligible for a Fresh Start for seed times only:

- The athlete does not finish the race on account of a fall or disqualification.
- If an athlete is disqualified at the start (double false start), they will be given a Fresh Start immediately, with their current race pair.
- Unintentional Did Not Start (DNS).
- If an athlete fails to change lanes.
- Discretion of the Chief Referee

APPENDIX C — SPEED SKATING CANADA WITHDRAWALS FORM

Competition Date:	□ 500m □ 1000m □ 1500m □ 3000m □ 10 Lap Mass Start □ Team Pursuit □ Team Pursuit □ Time of Event on Race Schedule:
Athlete Name:	Athlete Signature:
Official reason for withdrawal	
Med or Coach Name:	Med or Coach Signature:
FOR CHIEF REFEREE USE ONLY: Date Received: Chief Referee Signature:	Time Received: